## Technical / Tactical & Learning Curriculum

This stage supports pre-elite athletes, those that are at the gateway to the world of high performance. During this stage, players begin the transition from high-level national events to international competitions i.e. National team camps, tours and WBSC World Championships.

It is a stage focusing on a narrower range of athletes. Athletes will address their own development needs in order to give their best.



I-Introduce D-Develop C-Consolidate R-F

Bold text – skill/tactic is a priority at this stage

M-Maintain

#### Offensive Skills

SKILL	SUB-TACTIC	ı	D	С	R	М
Hitting	Hitting Mechanics					
	Avoiding Pitch					
	Pitch Recognition					
	Mental Preparedness					
	Pre-Game & On Bench					
	Mental Preparedness –					
	On Deck					
	Mental Preparedness – at					
	Bat					
	On Deck Responsibilities					
	Steal – Protecting Runner					
Bunting	Sacrifice					
	Fake Bunt					
	Drag					
	Push					
	Squeeze					
Slap	Stationary Slap		•			
Hitting	Running Slap (LH only)					

SKILL	SUB-TACTIC	ı	D	С	R	М
Baserunning	Getting out of Batter's					
	Box					
	Running to 1st Base					
	Rounding Base					
	Rounding & Drawing					
	Throw					
	Lead-off					
	Tagging Up					
	Stealing					
	Rundowns					
	Reading & Reacting to					
	Pass Ball					
	Reading & Reacting to					
	Coach's Signal					
	Blocking the throw					
	between bases					
Sliding	Bent Leg Slide					
	Retreat Slide					
	Pop Up Slide					
	Back Door Slide					
	Head First Slide					
	Head First – Backdoor					
	Slide					

#### **Defensive Skills**

SKILL	SUB-TACTIC	ı	D	С	R	М
Throwing	Overhand Throwing					
	Side Arm Throwing					
	Flips & Tosses					
	Fake Throw					
	Dart Throw					
	Transition Footwork					
	Throwing on the Run					
Receiving	Soft hands					
	Exchange					
Fielding	Ready Position -					
	Position specific					
	Tracking ball and					
	predicting ball path					
	Ground ball fielding					
	mechanics					
	Fly Ball fielding					
	mechanics					
	Footwork					
	Communication with					
	teammates					
	Fielding at/off Fence					
	Diving Catches					
	Playing the sun					
Positional	Backing up and					
Play	coverage					
	Force Plays					
	Tag Plays					
	Continuation Plays					
	Cut-offs					
	Relays					

SKILL	SUB-TACTIC	- 1	D	С	R	М
Pitcher	Pitching Technique					
	Zone Management					
	Fastball					
	Change					
	Drop					
	Rise					
	Curve					
	Screw					
	Game Management					
	(Personal)					
Battery (Pitcher	Game Management					
/ Catcher)	(Strategy)					
	Count Management					
Catcher	Receiving Position					
	Blocking Balls					
	Framing					
	Throwing – Around					
	batter					
	Throwing – From					
	Knees					
	Fielding Pop-ups					
	Giving Signals					
	Pass ball at fence					
	Pitcher Management					
	Team Management					
2 <sup>nd</sup> Base	Double Play Footwork					
Short Stop	Double Play Footwork					
Outfield	Safety Catch					
	Do or Die Play					

## **TECHNICAL SKILLS**

I-Introduce D-Develop C-Consolidate R-Refine

### Bold text – skill/tactic is a priority at this stage

#### **Offensive Tactics**

TACTIC	SUB-TACTIC	ı	D	С	R	М
Offensive	Sacrifice Bunt					
Plays	Fake Bunt					
	Drag Bunt					
	Push Bunt					
	Run & Hit					
	Bunt & Run					
	Suicide Squeeze					
	Safety Squeeze					
	Steal (Straight)					
	Double Steal					
	Delayed Steal					
	Hit & Run					
	Hit & Run with					
	runner on 3 <sup>rd</sup> & Less					
	than 2 outs					
	Stationary Slap					
	Fake Bunt & Slap					
	Running Slap (LH)					
	Slap & Run					
Reading	Baserunning Signals					
Signals	Offensive Coach					
	Signals					
Situational	Moving Runner					
Hitting	Hitting with runner					
	on 3 <sup>rd</sup> & Less than 2					
	outs					
	Hitting behind					
	runner					
Situational	Rundowns					
Baserunning	1st & 3rd Options					
	Rounding &					
	Drawing Throw					
	Lead-offs					
Pitch	From Catcher					
Recognition	Picking Pitchers					
	Reading the					
	Defence					
Hitting Tactics	Setting up Defence					
	Making					
	Adjustments					

# **Learning Curriculum**

STAGE	LEARN
Focus	Fun learning, competing
Physical	Introduce position-specific physical conditioning.
(fitness)	Introduce softball-specific speed, agility, and quickness.
	Maintain speed, agility, quickness and flexibility
	Practice injury prevention
Cognitive	Refine goal setting, team cohesion, visualisation skills,
	emotional control, decision making during skills
	Develop game plans, pre-game and game routines, coping strategies
	Introduce the psychology of the inner game of softball
	Promote self-understanding and demonstration of leadership skills
	Promote innovation and creation
	Promote decision making, advanced problem solving, social comparison, moral decision making & self-evaluation
Game	Adhere to the SNZ official rule book
modifications	

#### **Defensive Tactics**

TACTIC	SUB-TACTIC	D	С	R	N
Defensive	Ground Ball				
Jurisdiction	Fly ball				
	Fly ball (gap hits)				
Double Play	Pop Up & non-				
Coverage	tagging runner				
	2 <sup>nd</sup> Base to 1 <sup>st</sup> Base				
	3 <sup>rd</sup> Base to 1 <sup>st</sup> Base				
	Home to 1st Base				
Steal Coverage	Straight steal				
	coverage				
	Delayed Steal				
	Coverage				
	Double Steal				
	Coverage				
Short Game	Sacrifice Bunt				
Defence	Coverage -				
	Drag Bunt Coverage				
	Push Bunt Coverage				
	Suicide Squeeze				
	Coverage				
Slap	Stationary Slap				
Defence	Coverage				
	Running Slap				
	Coverage				
Team Defensive	Positioning –				
Strategy	hitter's				
	tendencies				
	Positioning - # of				
	outs				
	Positioning –				
	runners on				
	base				
	Positioning -				
	environmental				
	conditions				
	Playing lead runner				
	Defending –				
	winning run/				
	tying run				
	Pitchout				
	International Tie				
	Breaker				
	Pass Ball Coverage				
	Relays				
	Cut-Offs				
	Rundowns				
	Pick-offs				
	1st & 3rd Plays				

# Learning Curriculum cont...

STAGE	LEARN
Session	Up to 3 hours
planning	60 minutes plus of dedicate physical conditioning
	High levels of activity
	Positive environment
	Emphasis on learning through play
	Players specialise in one position and learn 1-2 other
	Appropriate skill progressions